#### Clocks and dynamics in Quantum Universe

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# Quantum Universe

- General relativity cannot be trusted at extreme curvature regime, ultimately needs to be quantized (Singularity theorems by Hawking & Penrose). Quantum corrections are expected to resolve classical singularities.
- Conceptual problem: no background structure. One needs to pick up internal variables to play a role of internal coordinates. In particular, no preferred internal clock so one can have multiple Schrödinger equations.
- Universal question regarding quantum gravity: are quantum dynamics based on different clocks closely related? Is the singularity resolution a meaningful concept?

#### GR as a totally constrained system

$$\begin{array}{l} \blacktriangleright \ \mathcal{M} = \Sigma \times \mathbb{R}, \ \ \Gamma = (q_{ab}, p^{ab}): \\ \\ H = \int_{\Sigma} \mathrm{d}^3 x \ \left( N C_0 + N^i C_i \right) \end{array}$$

where  $C_{\mu}(x)[q_{ab}, p^{ab}]$  are first-class constraints. What are all these dofs?

• Canonical transformation:

$$(q_{ab}, p^{ab}) \mapsto (X^{\mu}, P_{\mu}, \phi^{r}, \pi_{s})$$

such that  $C_{\mu} \approx P_{\mu} + h_{\mu}(X, \phi, \pi)$ .

- Internal coordinates:  $X^0(x, t) := t$ ,  $X^i(x, t) := x^i$ ,
- Physical dynamics involves only physical DOFs:

$$\frac{\mathrm{d}\phi^{r}}{\mathrm{d}t} = \{\phi^{r}, H_{true}\}_{phys}, \quad \frac{\mathrm{d}\pi_{s}}{\mathrm{d}t} = \{\pi_{s}, H_{true}\}_{phys}$$
where  $H_{true}(t) = \int_{\Sigma} \mathrm{d}^{3}x \ h_{0}(t, x)[\phi, \pi]$ 

## Clock transformations

Canonical transformations,  $(q^{I}, p_{I}) \mapsto (\bar{q}^{I}, \bar{p}_{I})$ :

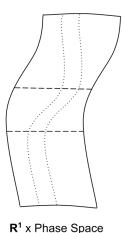
$$\omega = \mathrm{d}q'\mathrm{d}p_I = \mathrm{d}\bar{q}'\mathrm{d}\bar{p}_I$$

Contact transformations,  $(q^I, p_I, t) \mapsto (\bar{q}^I, \bar{p}_I)$ :

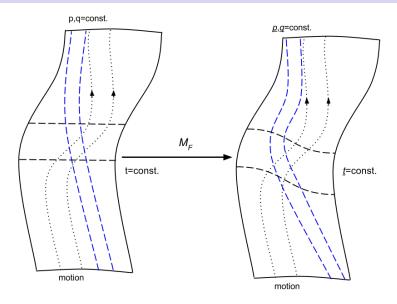
$$\omega_{\mathcal{C}} = \mathrm{d}q^{I}\mathrm{d}p_{I} - \mathrm{d}t\mathrm{d}h = \mathrm{d}\bar{q}^{I}\mathrm{d}\bar{p}_{I} - \mathrm{d}t\mathrm{d}\bar{h}$$

# Clock transformations, $(q^{I}, p_{I}, t) \mapsto (\bar{q}^{I}, \bar{p}_{I}, \bar{t})$ :

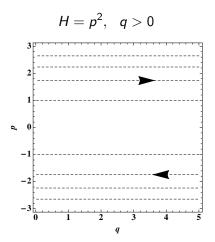
$$\omega_{\mathcal{C}} = \mathrm{d}\boldsymbol{q}^{\prime}\mathrm{d}\boldsymbol{p}_{I} - \mathrm{d}t\mathrm{d}\boldsymbol{h} = \mathrm{d}\boldsymbol{\bar{q}}^{\prime}\mathrm{d}\boldsymbol{\bar{p}}_{I} - \mathrm{d}\boldsymbol{\bar{t}}\mathrm{d}\boldsymbol{\bar{h}}$$



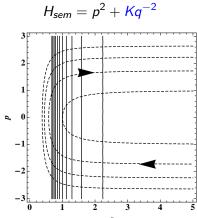
## Matching different canonical frameworks together



#### Isotropic singularity model

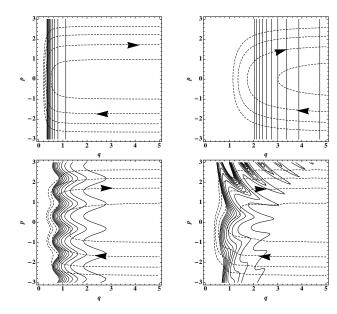


#### Isotropic singularity resolution

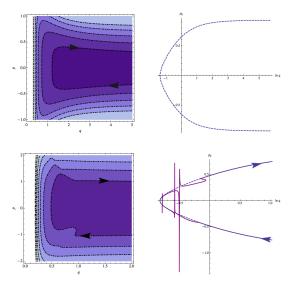


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# Clock effect



#### Anisotropic singularity resolution



# Conclusions

- 1. Not all dynamical features of quantized gravity models are meaningful (e.g. Planck scale, number of bounces, ...).
- 2. Dynamical observables in quantum gravity models are only the asymptotic states. In this restricted sense, the dynamics in quantum gravity is deterministic (and the singularity resolution meaningful).
- This could be reconciled with lab systems: the total system contains both quantum and classical (classical environment) variables. Any clock redefinition involving only the classical variables do not alter the dynamics of the quantum variables. A unique Schrödinger equation holds.
- 4. Expectation: the early Universe lacks classical environments...